

CHEMICAL ABUNDANCES AND COSMOLOGICAL SIMULATIONS: HOW FAR FROM THE TRUTH?

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- To understand how galaxies form, one needs to study stellar populations
- The Milky Way is the best laboratory
- Galactic chemical evolution is a fruitful tool to probe:
 - SF timescales
 - Ages of the stellar populations
 - Gas accretion/outflow histories

Important diagnostics are:

- Metallicity distribution function (MDF)
(FC et al., 2012, MNRAS, arXiv:1204.1051)
- Metallicity Gradients
(Pilington et al., 2012, A&A, 540, 56)
- Abundance ratios
(e.g. $[\alpha/\text{Fe}]$ - $[\text{Fe}/\text{H}]$, Few et al., 2012, MNRAS, in press, arXiv:1202.6400)

Standard Cosmology

- Λ CDM , i.e. :

$$\Omega_m \sim 0.3$$

$$\Omega_\Lambda \sim 0.7$$

$$H_0 \sim 70 \, km \, s^{-1} \, Mpc^{-1}$$

$$\Omega_b = 0.04$$

Our Instruments:

1. The MUGS simulations

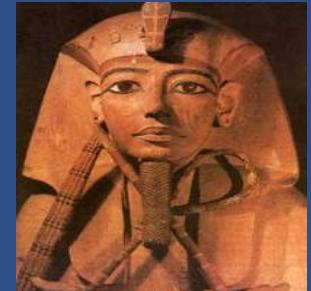


- ◆ N-Body + SPH code GASOLINE (Wadsley+04)
- ◆ Star formation occurs in a particle with density $> 1 \text{ cm}^{-3}$ and T<15000 K (SF threshold)

$$\text{◆ SF : } \frac{dM_*}{dt} = c_* \frac{M_{gas}}{t_{dyn}} ; \quad t_{dyn} \sim \frac{1}{\sqrt{G\rho}} \quad c_* = 0.05$$

- ◆ Kroupa+93 IMF
- ◆ Two chem. Elements studied: O (produced mostly by massive stars) and Fe (both by MS($\sim 33\%$ in a SSP) and type Ia Supernovae ($\sim 67\%$, Matteucci & Greggio 1986))
 - Z=O+Fe underestimated (w/ some effects rgd. Cooling, but non-linear)

Our Instruments: 2. The RADES simulations



- ◆ AMR code RAMSES (Teyssier 02)
- ◆ Star formation occurs in gas cells with density $> 0.1 \text{ cm}^{-3}$
(SF threshold), (Dubois & Teyssier 08)
- ◆ SF :
$$\frac{dM_*}{dt} = \frac{\rho}{t_*} ; \quad t_* \propto t_0 \sqrt{\rho/\rho_0}$$
$$t_0 = 8 \text{ Gyr}$$
$$\rho_0 = 0.1 \text{ cm}^{-3}$$
- ◆ Kroupa+01 IMF
- ◆ Several chem. Elements (H, He, C, N, O, Ne, Mg, Si, Fe)
=> Better description of global metallicity Z

Our Instruments:

3. Classical Chemical Evolution Models

- ◆ Chiappini+01; Molla & Diaz 05; Cescutti + 07
 - ◆ Analytical infall (exponential, with τ growing \sim linearly with radius, $\tau \sim 7$ Gyr in the S. N.)
 - ◆ Star formation occurs if $\sigma_{gas}(R, t) > 7M_\odot pc^{-2}$
(SF threshold, Kennicutt 1998)
 - ◆ SF : $\dot{\sigma}_* \propto \nu \sigma_{gas}^k(R, t)$
 - $\nu = 1/Gyr$
 - $k = 1.5$
 - (Schmidt-Kennicutt law)
 - ◆ Scalo (1986) IMF

Simulations: Modus Operandi

- (a) Low resolution simulation in a large box (size : 20- 50 h^{-1} Mpc)

- (b) MW-like halo re-run with higher resolution

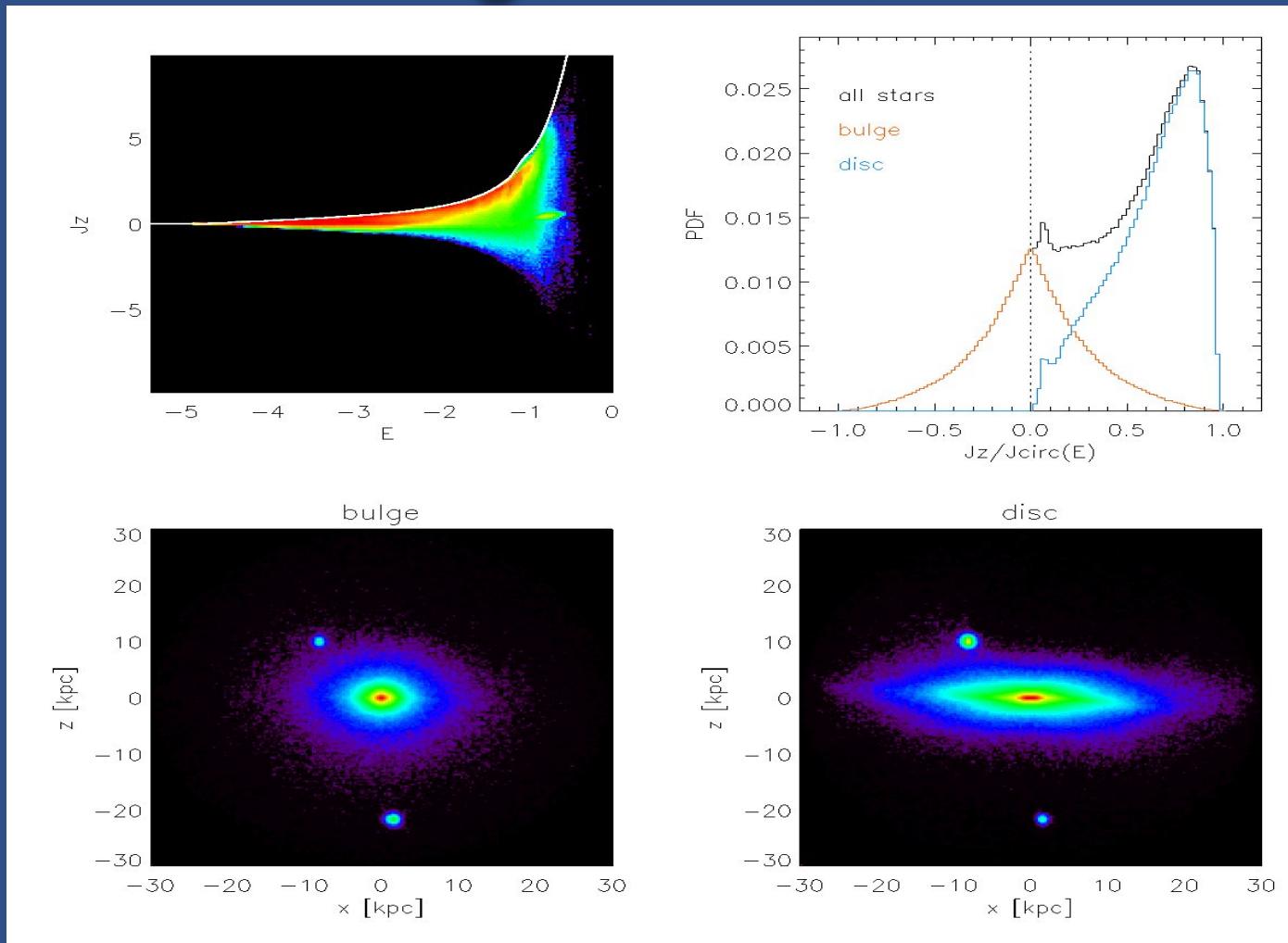
The MUGS galaxies: how they look like



Stinson et al. (2010)

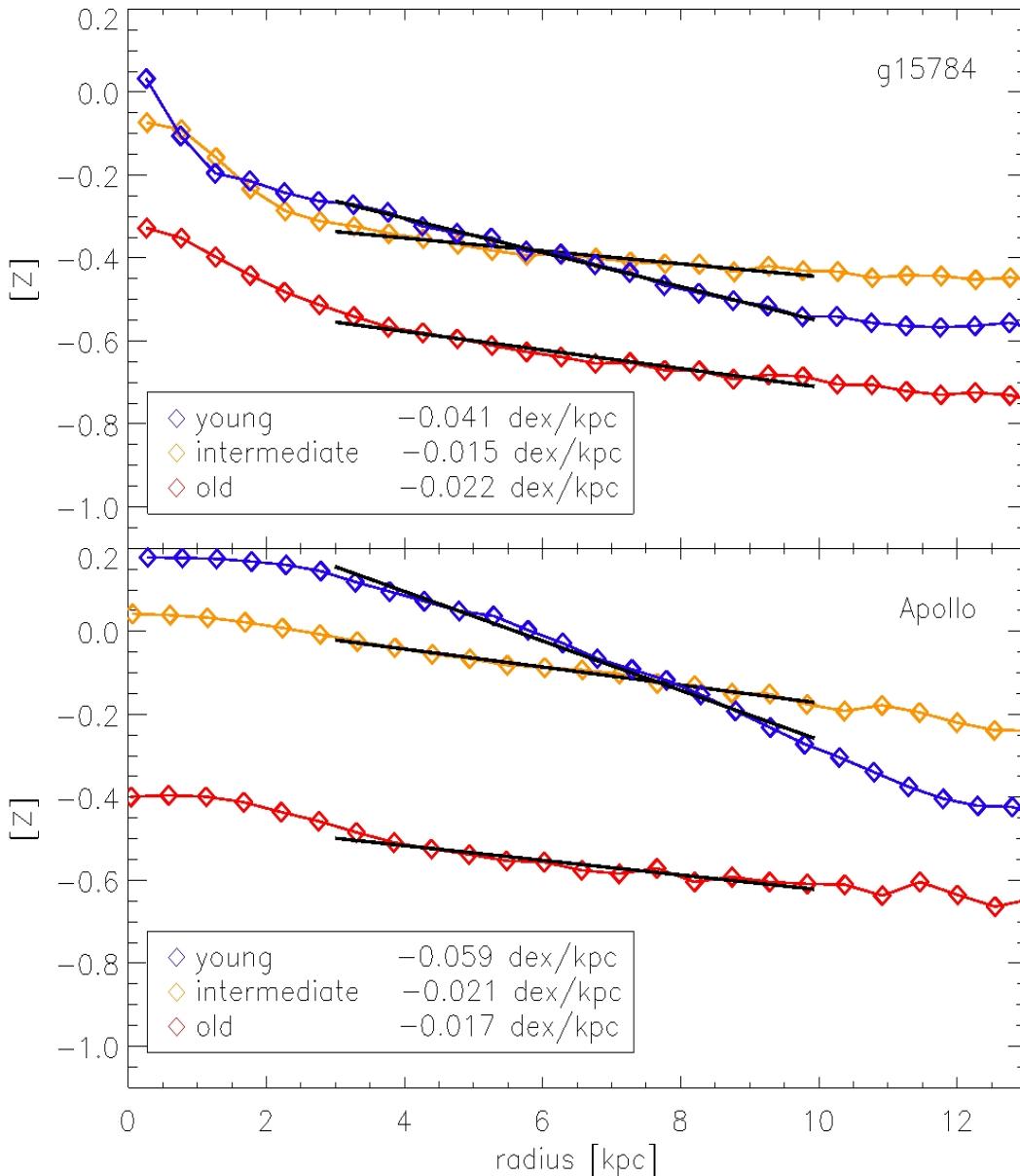
Kinematical decomposition: Bulge vs Disc

Abadi+03



+ further spatial cut (innermost regions+vertical cut to exclude satellites)

Stellar Z Gradients



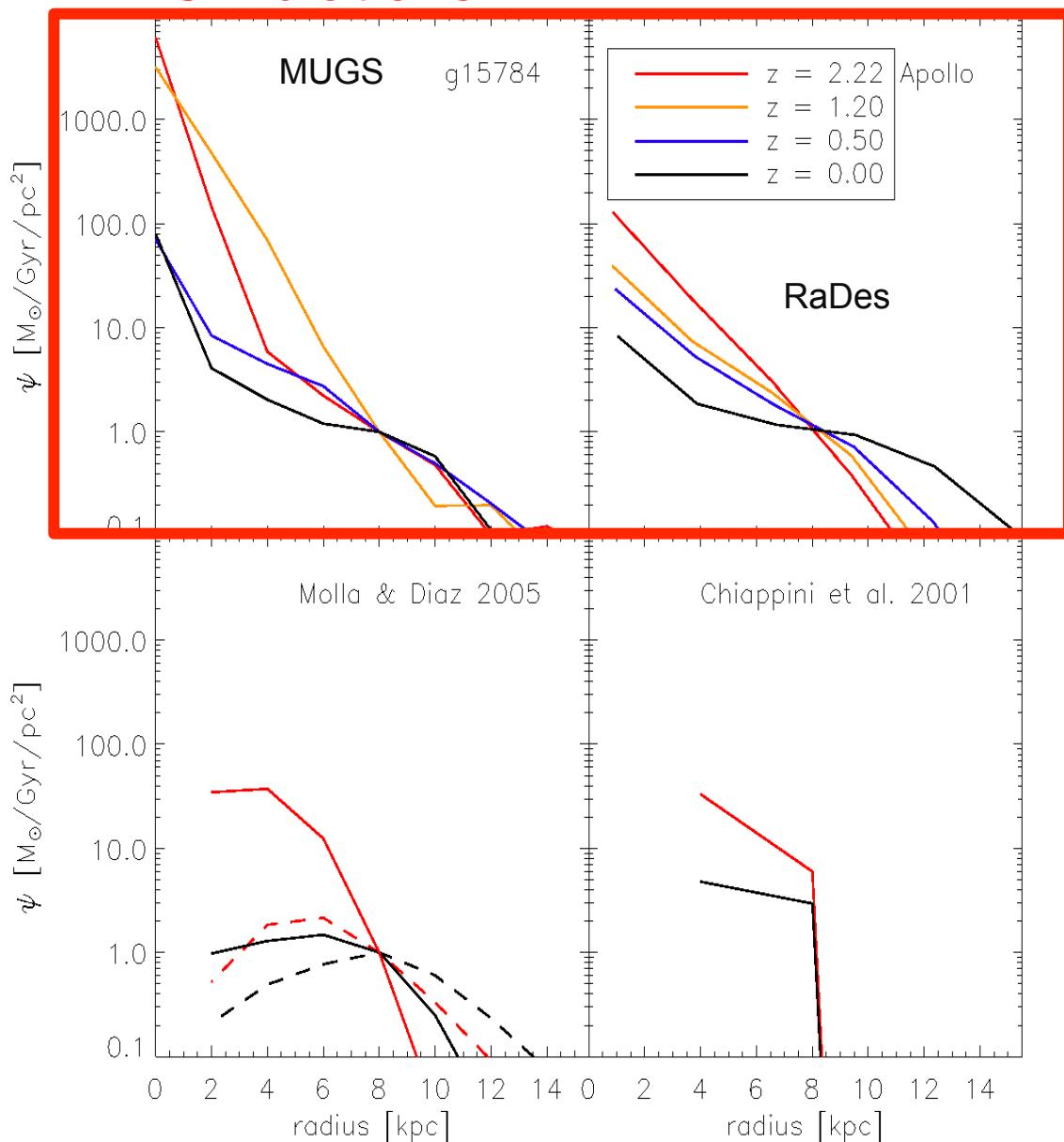
Pilkington,
Few et al.
2012

- This is counter to observations in MW Pne (Maciel+03)
- Possible causes:
 1. kinematically “hot” discs (House+2011)
 2. mixing/migration, more pronounced for older stars

➔ A diagnostic to constrain migration?

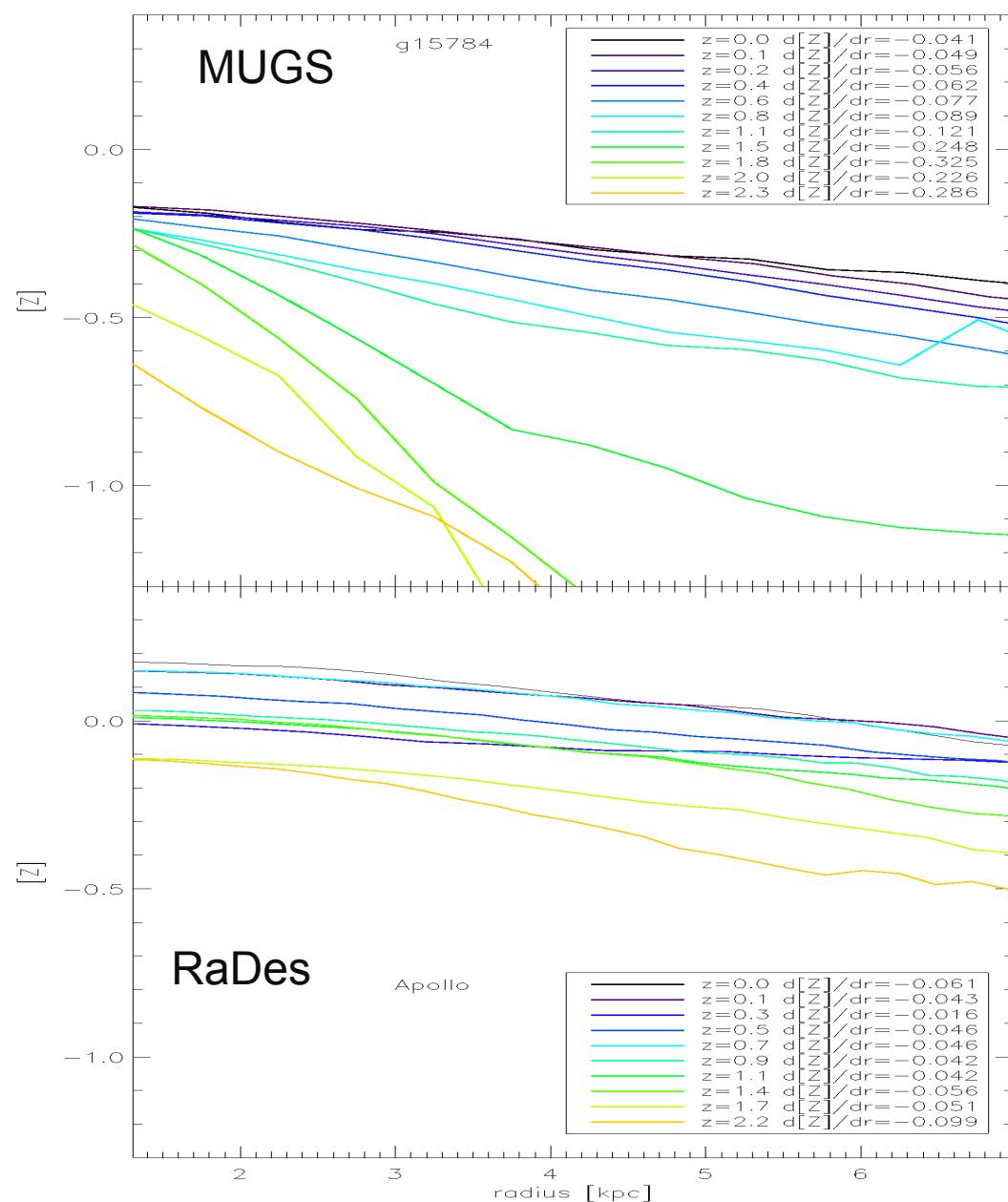
Star Formation Profile vs z

Simulations



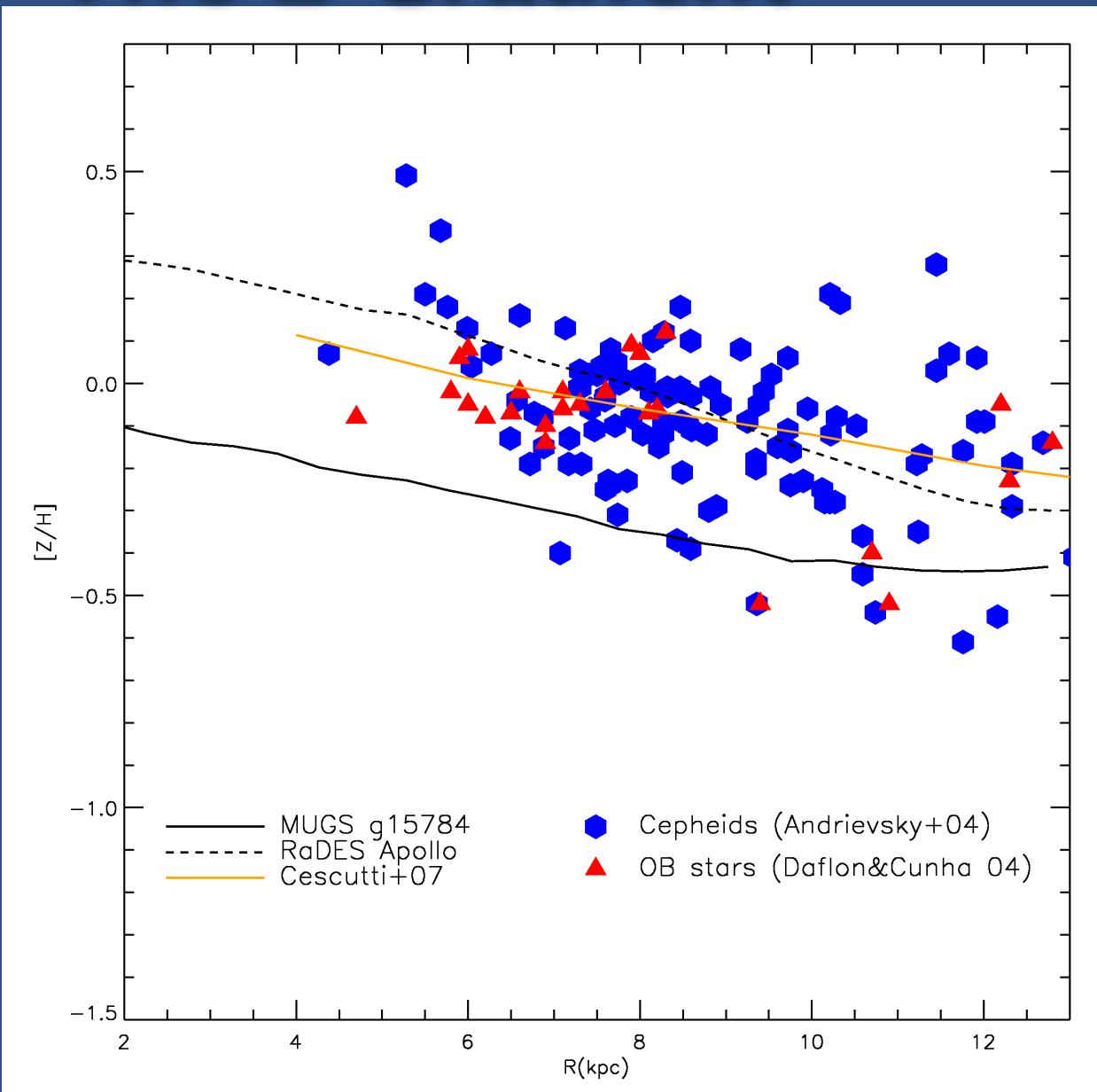
- All approaches show similar trends
- “Inside – out” formation (longer SF-timescales at larger radii, Matteucci & Francois 1989)
- Threshold plays a dominant role (MUGS more centrally-concentrated)

Z Gradients vs redshift



Pilkington,
Few et al.
2012

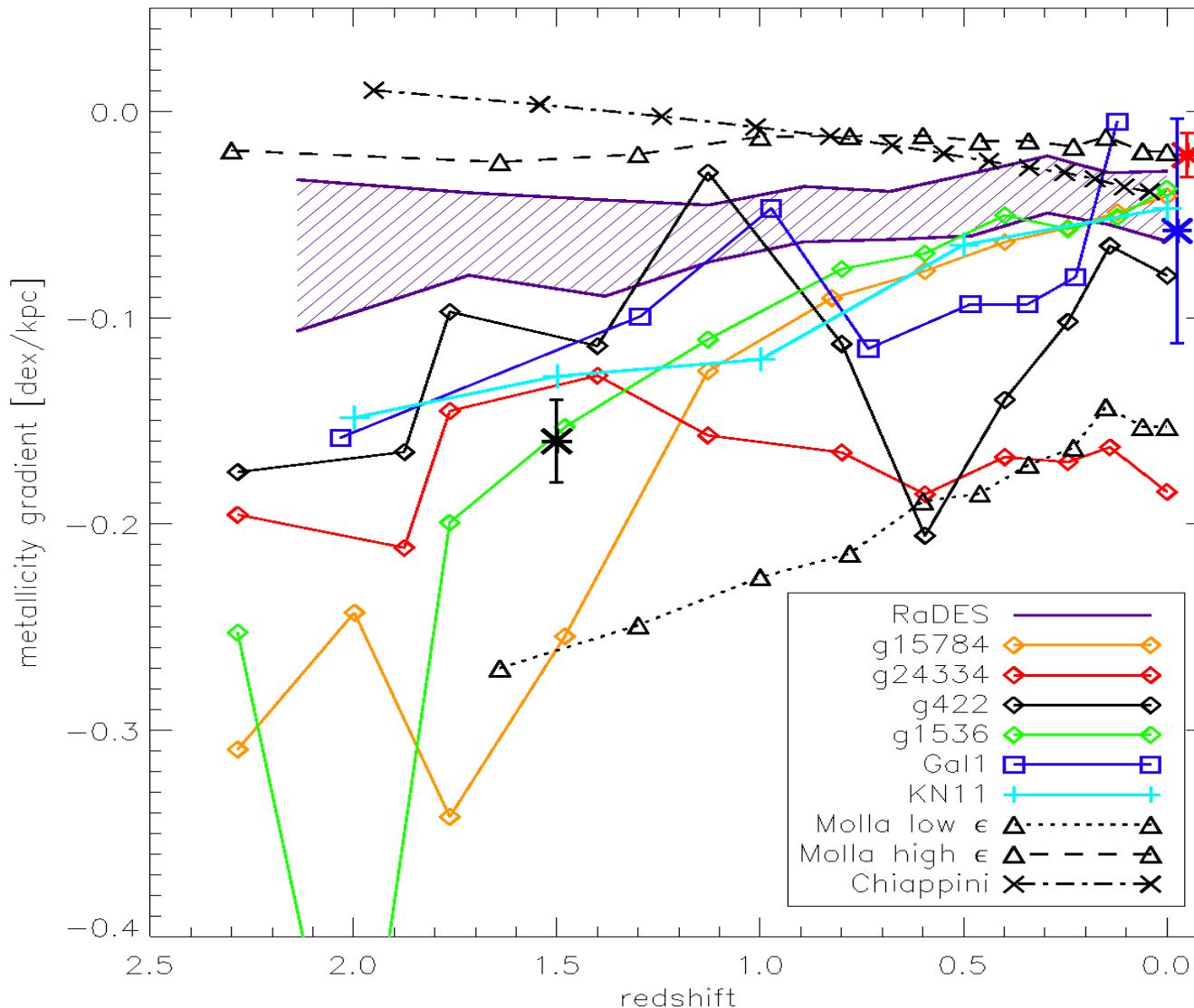
The Z Gradient



The Z Gradient

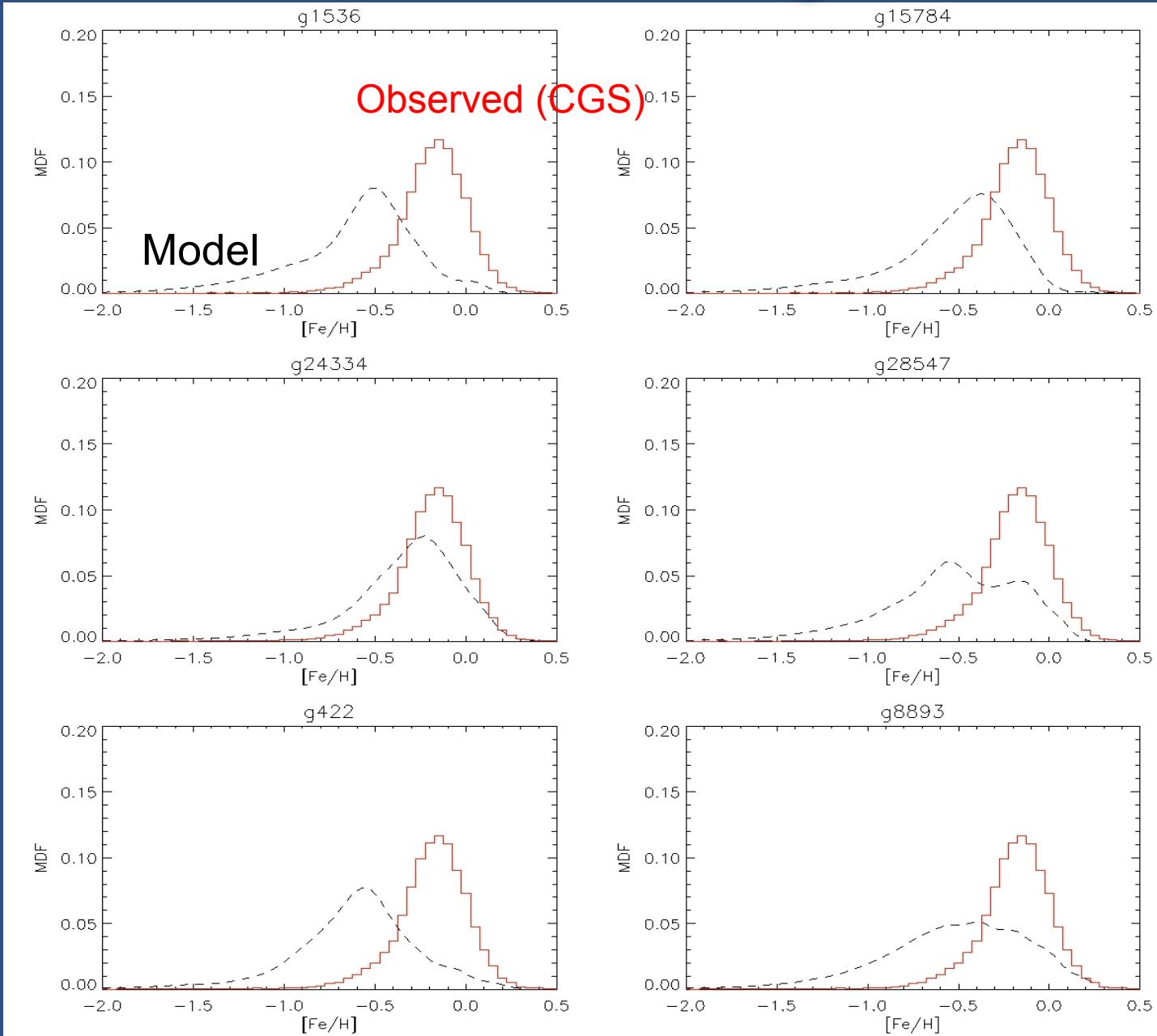
Where	$d[Z]/dr$	Ref.
Observations		
Milky Way (O)	-0.07 dex/kpc	Shaver+03
Local Spirals, Av. value	-0.058 dex/kpc	Zaritsky+94
Local Spirals, Av. value	-0.053 dex/kpc	Van Zee+98
Simulations		
MUGS g15784	-0.04 dex/kpc	Pilkington, Few +12
RaDes Apollo	-0.04 dex/kpc	Pilkington, Few +12

$D[Z]/dr$ vs redshift



- *:Yuan+11
- *:Zaritsky +94
- *:Kewley +10
(in pairs)

MDF in the solar neighbourhood



For us
S.N is
made of
stars at
 $2R_{\text{eff}} < R < 3R_{\text{eff}}$
+
Gaussian
convol.

FC et al,
2012

Conclusions

- Inside-out formation even in simulations
- SF threshold and sub-grid physics play a fundamental role in the evolution of the gradient
- Classical CEM: gradient steepens; Simulations: gradient flattens w/ redshift
- In sims, gradients in local old & young stars may be useful to constrain migration

Conclusions

- Close to the truth

- Z Gradients: locally
- Z Gradients: redshift evolution?
(if Yuan+11 confirmed)



Conclusions

- Far from the truth
 - Z Gradients in old stars steeper than Z gradients in your stars
 - Metallicity distribution functions

